

## LAN (Local Area Network) Server Board

1. Connects more than 2 machines must via HUB and it depends on the maximum quantity of HUB port then connect all machines. SWITCH HUB will be more stable when connected machines. May use HUB the series connection to increase lines, the SEVER defines one, but no limit for CLIENT.

2. The light of RJ-45 port will continue flicker after connected. No special setting needs to be set when connect to the network. Each time the game starts, it can judge whether network connection. If the network delayed or the line broken, the game will be stopped entering the connection condition.



